Siddharth Karanam

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EDUCATION

Vellore Institute of Technology

August 2023 - May 2027

Bachelor of Technology in Computer Science and Engineering

CGPA: 8.60

Achievements

Pentathon 2024 Finalists | NCIIPC-AICTE Cybersecurity Competition

• Ranked 33rd in Round 1 and 5th in Round 2, a cybersecurity contest by NCIIPC-AICTE.

EXPERIENCE

Postgres Proxy Server | Rust Developer | Freelance

October 2024 – December 2024

- Designed and improved **SQL query transformation** using **AST manipulation**, reducing query processing overhead by **50**%.
- Enhanced **SQL parsing** with **sqlparser-rs**, enabling precise query validation and **invalid column rejection**, improving accuracy by **40%**.
- Refined information schema retrieval, cutting metadata lookup time by 50% (under 100ms).
- Strengthened logging and test coverage, boosting reliability by 45% and reducing debugging time by 30%.

Zvia Tech | Front-end developer | Freelance

September 2024 – December 2024

- Initiated the front-end for an Enterprise Resource Planning (ERP) platform using Next.js with sales
- Built 10+ CRUD forms with custom query validation, connecting 20+ Axios client requests to the backend.
- Incorporated Storybook for component testing, enhancing reusability and debugging efficiency by 50%.

PROJECTS

LiteFM | C, neurses, libarchive, yaml-cpp

July 2024

- Designed a lightweight curses-based file manager with Vim keybindings, enhanced for minimal CPU and memory usage
- Integrated libarchive for rapid file compression/extraction, cutting archive handling time by 30%
- \bullet Created a modular syntax highlighting system (SYNHASH) with YAML-based configuration, reducing parsing time by 25%

rAVen | C, raylib, libarformat, FFT, PipeWire (planned)

September 2024

- Developed a real-time audio visualizer using raylib, achieving 60+ FPS on mid-range hardware
- Devised a custom Fast Fourier Transform (FFT), reducing processing latency by 35%
- Integrated libarformat for metadata extraction, improving parsing speed by 20%
- Support for PipeWire, ALSA, and PulseAudio to enhance compatibility across Linux audio backends

$\mathbf{Anvilock} \mid C$, libwayland, libpam, libwayland-egl, glesv2

October 2024

- ullet Developed a **secure session locker** for Wayland compositors with **fast authentication** via PAM
- Implemented EGL-based rendering, reducing frame rendering overhead by 30%
- Supported ext-session-lock-v1 protocol for seamless integration with Sway, Hyprland, and Wayfire
- Built a highly configurable TOML-based settings system, enabling rapid customization

inLimbo | C++, FTXUI, TagLib, GLib, DBus, CMake, cereal

January 2025

- Created a high-performance TUI music player, supporting 5+ audio formats with minimal CPU usage
- Streamlined metadata parsing with TagLib, adding support for multiple audio formats
- Built an efficient song map, enabling instant metadata navigation with serialized load time optimized by at least 150%
- Integrated DBus for seamless system-wide audio control and device switching
- Implemented a CLI interface with metadata printing, cache management, and debugging tools

TECHNICAL SKILLS

Programming Languages: C, C++, Rust, Dart, Python, Bash, Java, CSS, HTML, JavaScript, GLSL

Frameworks & Libraries: FFmpeg libraries, LLVM, Flutter, Firebase, ReactJS, GoogleTest, ncurses, libwayland, PipeWire, SDL, Raylib, OpenGL, Freetype, xkbcommon, PAM, GLib, FastAPI, Boost C++

Databases: MvSQL, PostgreSQL

Databases. MysQL, 10stgresQL

Development Tools: Git, GitHub, Shell Scripting, Neovim, VS Code, Linux, Clang, CMake, Meson, Node.js, Docker